Scott Wollschleger

Secret Machines
Flute

- □ note with air sound
- + tongue slap
- ● pitch
- ‡ half pitch / half air
- ○ air sound
- ①②③④ overblow to number of octave

Strings

① sul tasto
②
down
③
down
④ extreme sul pont.

Piano

★ stop string at harmonic indicated with finger
Secret Machine
no.4

Piano

fast

2

mf

p

《pp》

ad lib...

3

mf

p

ad lib...

5

6

7

8

9
Secret Machine no. 5

Part I
Part III

\[ \text{Fl.} \]  
\[ \text{Vla.} \]  
\[ \text{Vc.} \]  
\[ \text{Perc.} \]  
\[ \text{Pno.} \]
Part IV
(cello)

Part V

Cue Part VI
Part IV
(percussion)

freely

Part V

freely (quasi \( j = 72 \))

free

freely (quasi \( j = 72 \))

free

freely (quasi \( j = 72 \))

free ad lib. - becoming more sparse
(Part V piano continued)
Part VI
Quick and erratic, yet graceful and flexible with the sounds always flickering in a wash of sound.

\* All tremolo figures are played very fast and in such a way that the sound should quickly accumulate and then be left to sustain as if it were "suspended" or "hanging in the air".

\** Allow your fingers to keep moving on the keys even after the hammers are no longer striking the strings.

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